

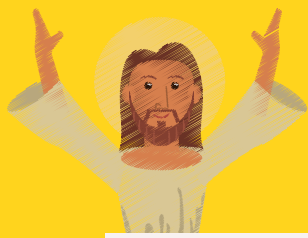


HOW-TO TUTORIALS FOR KIDS & PARENTS

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GP TUTORIALS



for kids and parents



HOW TO LOG IN?



No. 1: Install GP in iOS gadgets

Go to Apple Store. Search: God's Park. Get or install. Then, log in.



No.4: Username & email

The learner has a username, like liam.ty
The parent or guardian registers a valid email to pair with the learner's username.



No. 2: Install GP in Android gadgets

Go to Google Play Store. Search: God's Park. Get or install. Then, log in.



No.5: Default password

GP has a default password. You may decide to keep that. Changing password is a big responsibility and can be a big nightmare. 😊



No. 3: Type the URL in the address bar of the laptop or desktop

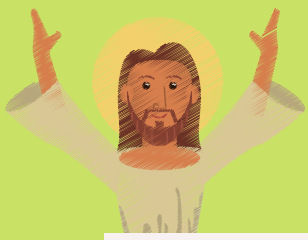
The URL is: funfaith.godspark.world
Wait for it to download. Then, log in.
The best browser is Google Chrome.



Note:

The kid logs in to do the GP lessons.
The parent logs in to monitor kid's progress and to validate the kid's tasks.

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HOW TO NAVIGATE GP?



No. 1: Open the GP app and log in

Click open the GP app in the small device or, if using a laptop, type the URL in the browser's address bar. Log in using username.



No.4: Engage the mini-games

The games follow catechetical lessons, and Q&As pop out in the games. Be sure you're familiar with the lessons; so you can enjoy better the games.



No. 2: Start navigating GP app

Click active Storybook, and engage. The learning about faith starts here. It normally starts with Prayer & Praise. There are pictorial frame-by-frame lessons (Godly Teaching, Saints, etc).



No.5: Do the mission tasks

Three types: I-Did-It tasks on honesty basis. But the camera & audio tasks, after performed, need validated by the parent. 3 out of 5 tasks unlocks the next level. Doing all 5 tasks earns badges and holy collectibles.



No. 3: After watching video, do the Pop and Write

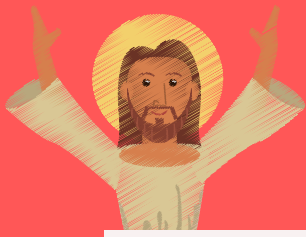
Type a meaningful reflection about the video lesson after watching it. Add your favorite emoji as well.



No.6: Do the Boot Camp

Enjoy the summative assessment with themes & QAs culled from the prior string of lessons, games and activities. This unlocks the next Storybook

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HOW TO WRITE REFLECTIONS?



No. 1: Learn from video lessons

GP's video lessons come via Bible Hub and Kateketika. They are fun, easy to watch and thought-provoking. Be a sponge as you soak in the lessons.



No.4: Select an emoji

After the video, choose an emoji that best depicts your mood. Learning is fun, isn't it?



No. 2: Take (mental) notes

It's good practice to take down notes as you are watching the video animation. Write your insights. Or simply make some mental notes.



No.5: Write reflections

The video presents a valuable lesson. What does one take from it? Pray to the Spirit before you start. Focus on a point and write it down. Write something meaningful that you learned.



No. 3: No forward button...wait for Pop and Write

After the video, no Next button will appear. Instead, there will be a box called Pop and Write. Engage.



Note:

The learner's written insights are compiled like a diary or a journal under the kid's Dashboard called My Postings. The teacher also views each of the kid's posts in GP Console.

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HOW TO VIEW SCORES?




No. 1: Observe two score bars

That's unique feature in GP - the two scoring system. ★ accounts for our leveling up or the progression loop while this symbol  signals God Points in a kenotic loop.



No. 4: Describe God Points

God Points  make the kids aware of the presence of God in the GP activity. God initiates and the learner responds. It is 'scored' in Prayer & Praise, Mission tasks and Church Life Action.



No. 2: Distributing GP areas in two

So, all of the catechetical areas in the GP app are apportioned between My Points (like lessons, mini-games, etc) and God Points (like prayer, mission tasks, etc.)



No. 5: Improve scores

The learner improves one's scores by attaining holy badges and collectibles. One way of getting a badge is to fulfill all five mission tasks, and not just 3.



No. 3: Describe My Points

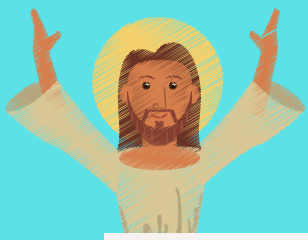
My Points, symbolized by the ★ indicate the leveling up of the student in GP in a progression loop. It rewards good performance due to hard work, learning, comprehension & skill.



Note: Kenotic loop explained

Read Philippians 2:7. It portrays Jesus as emptying himself and becoming lowly, like a downward fall. It is opposite to progression loop. This sacrifice & act of God is called kenosis. GP recognizes God is in-charge and at work in moments of prayer & doing mission tasks. It's hard to perform them, but God points await.

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HOW TO PERFORM TASKS?



No. 1: Click Mission Adventures

At some point, the learner arrives in Mission Adventures. Click and the five tasks show. Fulfill 3 tasks, and you can proceed to the next level. Complete 5 tasks, you earn a badge or collectible.



No. 2: Or, click Church Life Action

Alternately, the learner arrives at Church Life Action plans. Click and the five tasks show. Fulfill 3 tasks, and you can proceed to the next level. Complete 5 tasks, you earn a badge or collectible.



No. 3: Click 'I Did It' button

One type of button in either Mission Adventures or Church Life action is I-Did-It button. After performing the task, the learner can click it under honesty policy or honor system.



No.4: Click camera-assisted button

Some tasks are camera-assisted. After performing the specific task, the learner clicks the button and a built-in camera appears. Time to take a photo of the completed task. Send, and the Validate button appears, waiting for validation.



No.5: Click audio-assisted button

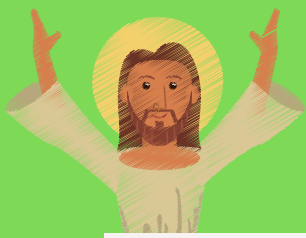
When the learner sees audio-assisted button, s/he records the assigned task by clicking it. (e.g. memorize the Lord's Prayer). Click Send to seek validation. At this point, the task is not yet complete pending the parent's validation.



Note: Parent needs to validate

The learner notifies the parent to log in GP using one's email. Proceed to the particular Storybook where the task was performed. Click the live button and check the work. If not satisfied, click Redo. If approved, click Validate. Done!

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HOW TO VALIDATE TASKS?



No. 1: Parent log in

Validating tasks in mission adventures or Church life action is a parent's role and responsibility. Log in the GP app using parent's email.



No.4: Click audio button

Click the live audio button to listen to the recorded message or voice of the learner. Click Redo if unsatisfied. Click Validate, if approved.



No. 2: Proceed to the Storybook

Go to the Storybook where you need to validate tasks. Click photo & audio buttons. **Note:** the I-Did-It tasks are already validated by the kid-learner.



No.5: Prod learner to do tasks

At times, the parent needs to remind and encourage the learner to do the assigned tasks. The icon above indicates that there is no movement in the said task.



No. 3: Click camera button

Click the live camera button to view the completed photo image of the learner. Click Redo if unsatisfied. Click Validate, if approved.

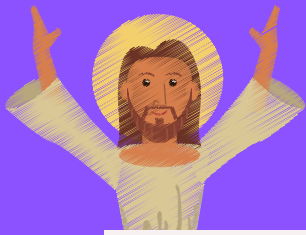


No.5: Encourage the 5 tasks

To earn more holy badges and holy collectibles, the parent encourages the learner to complete all 5 tasks! But of course, the kid proceeds to the next level with fulfilling the three tasks.

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HOW TO COLLECT BADGES?



No. 1: Do the Mission Adventures

The Mission Adventures section is the place to earn badges and collectibles. Do not be contented just fulfilling 3 tasks. Move on to complete all five tasks - be it I-Did-It, photo or audio tasks.



No. 2: Go to the Church life action

This section is another site where you can collect badges and holy collectibles. Go beyond 3 tasks, and complete five tasks, and you will earn your keep.



No. 3: Hurdle your Boot Camp

The goal is simple. Get a score of 15 out of 20 in Boot Camp, and you will get either a holy badge or the cherished collectible. This also unlocks your next-level Storybook.



No.4: Check your badges

Go to the kid's dashboard in the GP app by clicking the green button on the right-hand side of the user interface. Follow the trail to Scores & Collectibles. Click on the arrow to the Gallery.



Note:

Before the learner arrives at these areas of mission tasks and Church life action plans, s/he has to undertake the prior lessons first.

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HOW TO FIND KID'S DASHBOARD?



No. 1: Locate the kid's dashboard

It is the green button (see above) on the right-hand side of the app's user interface. It contains four areas.



No.4: Click Gathered Forum

This site is still under beta-testing but this is GP's virtual classroom meant to give teacher-created lessons. Click once notified about an active class by teacher.



No. 2: Check My Profile

Fill out the form under My Profile and write something interesting about you. Don't forget your favorite saint, ok?



No.5: Visit Scores & Collectibles

To view the learner's scores under My Points and God Points, click this button. Then, click Next to go to the gallery of virtue badges and holy collectibles.



No. 3: Click My Reports

Here, the learner will be able to view a rundown of one's postings and reflections. Click the Next arrow, and find My Timeline. The learner will get to know one's activities in GP.



Note:

You got valuable lessons in the palm of your hand. Cool!

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HOW TO FIND POP & WRITE?



No. 1: Pop & Write: where is it?

IPop & Write section appears right after the Bible Hub video and/or the Kateketika video. It is time to do feedback about the video just seen.



No.4: Refrain from impassive comments

Your reflections must convey interest and engagement. 'Wow' and 'nice' are cute comments but they don't convey what the kid has learned.



No. 2: Select your emoji

Pop here means you need to choose the emoji that will describe your mood after watching the video.



No.5: Click the Send button

After writing the reflection, click the Send button. Don't forget to do it before you exit or move forward.



No. 3: Write reflection

On the text box, write your own reflections about the video just watched. Make it meaningful.



No. 6: Go to Postings

All reflections are archived and can be read under Postings in the kid's dashboard and in the leader's console under Manage Report.

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WHAT IS PRAYER & PRAISE?



No. 1: PP as 1st Catechetical Area

Prayer and Praise section is the first catechetical area in God's Park. This sets the tone of the GP learning platform.



No.4: Deepen your Prayer & Praise

Refrain from making the Prayer rote and your Praise mechanical. Deepen your experience with them. Prayer and Praise are not our initiative; we are merely responding to God's original invitation.



No. 2: Set the tone for Prayer

We begin the activity with a Prayer, knowing that the whole GP learning should be placed within the context of God's abiding grace.



No.5: Take to heart

As much as possible, memorize your Praise songs and commit to learn your Prayers by heart.



No. 3: Lift up your Praise

The kid's Prayer may be coupled with Praise songs. This is a way of adding quality to our prayer and thanking God for the blessings received.



No. 6: God Points in Prayer & Praise

The kids gain God Points whenever they do Prayer and Praise in GP.

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WHAT IS THE BIBLE HUB ?



No. 1: Making Bible stories alive

Bible Hub is a key catechetical area focused on making the rich stories of the Bible alive and engaging for kids and the families.



No.4: Find time to reflect

The videos are triggers to deeper reflection. Be ready to write your insights in the Pop & Write section.



No. 2: Appeal to the senses

The animated videos are appealing to the kids because they connect to them in the emotional and non-verbal level.



No.5: Get to Pop-and-Write

At the end of the video, there is no 'Next' button. Instead, Pop & Write appears. First, select the emoji that describes your mood at that time.



No. 3: Enjoy the short clips

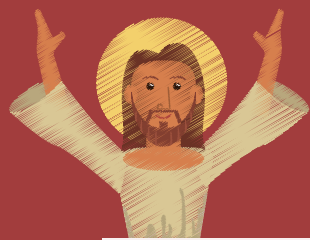
The Bible-inspired animation stories are sweet and short, lasting only between 2 to 4 minutes. They are within the kids' attention span.



No. 6: Write reflections and Send

Second, type your insights in the text box. Make them meaningful. Refrain from simply curt comments like 'cute' or 'wow'. Express what you learned.

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WHAT ARE GODLY TEACHINGS ?



No. 1: Catechesis rollout

Godly Teachings section is a key catechetical area in GP that gives faith formation lessons and catechesis to kids.



No.4: Frame-by frame lessons

The lessons go frame by frame. The current frame is locked until the audio trigger of narrating the lesson is over. When completed, the Next button appears.



No. 2: Colorful, pictorial lessons

The catechetical lessons are pictorial by design. The colors and pictures make it easy for kids to learn and understand the lesson.



No.5: Retention quizzes

At the end of every framed lessons, the learner will undergo two sets of retention quizzes. There is no way one can miss the correct answer here.



No. 3: Audio-assisted lessons

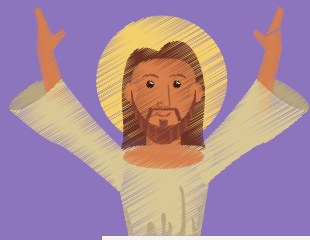
The lessons are audio-assisted, making it easy for kids to pre-digest their lessons. This function also helps busy parents.



No. 6: In connection with Boot Camp

The kids need to take to heart these retention quizzes because they will recur in the Boot Camp assessment at the end of the book chapter.

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WHAT ARE MISSION ADVENTURES ?



No. 1: The goal is grounded practices

This catechetical area is about hands-on activities, targeted on putting theory into action. This way, the learner translates one's digital learning into lived, offline applications.



No.4: Camera-assisted tasks

Another type of task is the camera-assisted. After performing the task, the kid clicks the button and the camera function is activated. Take a shot. Send to parent for validation.



No. 2: Kid-parent tandem

The Mission Adventures section is where the parents have a role in helping kids unlock buttons & level up to the next phase of the lesson.



No.5: Audio-assisted tasks

Another type of task is the audio-assisted. After performing the task, the kid clicks the button and the audio recording is activated. Do a recording. Send to parent for validation.



No. 3: I Did It button

One type of task in Mission Adventures is the learner simply clicks the 'I-did-it' button after performing the assigned task. Here, honesty policy is invoked.

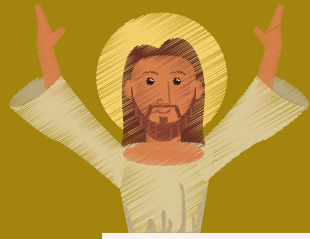


No. 6: In need of parent validation

These latter two tasks need parent validation. Unless they get validated, the corresponding buttons will not be unlocked and completed. Note to the kid: get all 5 tasks and one earns a badge or collectible.

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WHAT IS KATEKETIKA ?



No. 1: Partner story of Bible Hub

The Kateketika is another key catechetical area that presents animated vids for kids. Videos here are partnered with the Bible Hub videos and provide deepening.



No.4: Find time to reflect

The videos are avenues for deeper reflections. Be ready to write your insights in the Pop & Write section.



No. 2: Appeal to the senses

The animated videos are appealing to the kids because they connect to them in multi-sensory levels.



No.5: Get to Pop-and-Write

At the end of the video, there is no 'Next' button. Instead, Pop & Write appears. First, select the emoji that describes your mood at that time.



No. 3: Enjoy the short clips

The Kateketika videos are sweet and short too, lasting only between 2 to 4 minutes. They are within the kids' attention span.



No. 6: Write reflections and Send

Second, type your insights in the text box. Make them meaningful. Refrain from simply curt comments like 'cute' or 'wow'. Express what you learned.

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WHAT IS SAINTS & DISCOVERIES ?



No. 1: Catechesis rollout

Saints & Discoveries section is one of GP's catechetical areas that teach about the saints' lives and discoverable artifacts and treasures of faith.



No.4: One or paired lessons

In this section, we sometimes see the Saints lesson only; other times, only the Discoveries lesson. And still, other times we see both lessons together.



No. 2: Colorful, pictorial lessons

The catechetical lessons are pictorial & audio-assisted by design. The colors and pictures make it easy for kids to learn and understand the lesson.



No.5: Retention quizzes

At the end of every framed lessons, the learner will undergo two sets of retention quizzes. There is no way one can miss the correct answer here.



No. 3: Frame-by-frame lessons

The lessons go frame by frame. The current frame is locked until the audio trigger of narrating the lesson is over. When completed, the Next button appears.



No. 6: In connection with Boot Camp

The kids need to take to heart these retention quizzes because they will recur in the Boot Camp assessment at the end of the book chapter.

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WHAT IS CHURCH LIFE ACTION ?



No. 1: The aim is real-world practices

This catechetical area is aimed at putting flesh to our learnings. This way, the learner is able to translate digital learning into lived, offline applications.



No.4: Camera-assisted tasks

Another type of task is camera-assisted. After performing the task, the kid clicks the button and the camera function is activated. Take a shot. Click to send to parent for validation.



No. 2: Kid-parent tandem

The parent's active role is indispensable in helping kids unlock buttons & level up to the next phase of the lesson. Without the parent's aid, the kid cannot proceed in GP.



No.5: Audio-assisted tasks

Another type of task is audio-assisted. After performing the task, the kid clicks the button and the audio recording is activated. Do a recording. Click to send to parent for validation.



No. 3: I Did It button

One type of task in Mission Adventures is the learner simply clicks the 'I-did-it' button after performing the assigned task. Here, honor system is invoked.



No. 6: In need of parent validation

These latter two tasks need parent validation. Unless they get validated, the corresponding buttons will not be unlocked and completed. Note to the |kid: get all 5 tasks and one earns a holy badge or collectible.

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WHAT ARE GP MINI-GAMES ?



No. 1: The art of gamification

Mini-games are a central component in God's Park. They occupy a big chunk of GP's real estate and research. They are divided into mini-games 1 to 4.



No.4: Q and A's to Boot Camp

The mini-games emit relevant Q&As about the topic at hand. These Q&As come back during Boot Camp assessment.



No. 2: Connect to lessons

These mini-games are connected to the catechetical lessons prior to them in the GP navigational flow.



No.5: Active participation

The mini-games turn kids from passive consumers of lessons to active participants of their own catechesis.



No. 3: Triggers cooperation

The mini-games are triggers to greater motivation, participation, and engagement in GP.



No. 6: GP scoring system

To know more about mini-game scores, go to the kid's dashboard. There you will see your collective scores and the gallery of holy badges and collectibles.

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WHAT IS BOOT CAMP ?



No. 1: Flex the faith muscles

Boot Camp is the end-point catechetical exercise area in God's Park.



No.4: Q and A's to Boot Camp

The Q&As that appear in Boot Camp are culled from the Q&As encountered by the kid in the string of lessons under the book chapter.



No. 2: Summative assessment

Boot Camp provides the summative assessment of the kid's learning performance per chapter book.



No.5: Minimum score

Every learner has to score at least 15 out of 20 points. A score below 15 means a re-take of Boot Camp.



No. 3: Dynamic report

Boot Camp takes place every end of the book chapter. The teacher or catechist has a dynamic record of Boot Camp grades or scores.



No. 6: Boot Camp badges

At the end of BC, the kid collects a badge or collectible and proceeds to the next level. The kid can monitor their badges and collectibles in the kid's dashboard.